

RALLI INTERNATIONAL SCHOOL

SESSION: 2024-25

MONTH: JANUARY & FEBRUARY

GRADE I

ENGLISH

ACTIVITY: HAS, HAVE

The students explored the concept of "has" and "have" through an engaging flashcard activity. They actively participated by selecting flashcards with different subjects and forming sentences using "has" or "have" correctly. This hands-on approach helped them distinguish between singular and plural usage.



The activity not only strengthened their grammar skills and sentence construction but also boosted their confidence in using "has" and "have" effectively in everyday communication. Through consistent practice and peer interaction, the students developed a stronger understanding of subject-verb agreement, improving both their spoken and written English.

ACTIVITY: "DO YOU HAVE IT?"

Students grasped the concept of "has" and "have" through an interactive flashcard activity. They actively engaged by selecting flashcards and forming sentences accurately, which strengthened their understanding of singular and plural usage. Through repeated practice and peer interaction, their grammar, sentence construction, and confidence in communication were significantly enhanced.



HINDI

विषय - कविता वाचन

कविता वाचन कार्यक्रम का आयोजन कक्षा में छात्रों की रचनात्मकता और साहित्यिक कौशल को बढ़ावा देने के लिए किया गया। इस कार्यक्रम में विद्यार्थियों ने न केवल अपनी कविता प्रस्तुत की, बल्कि उसे सुर और लय के साथ जीवंत रूप में प्रस्तुत करके सभी को मंत्रमुग्ध कर दिया। कविता वाचन दो चरणों में आयोजित किया गया। पहले चरण में कक्षा एक के चारों वर्गों से विद्यार्थियों का चयन किया गया, और सभी ने उत्साहपूर्वक इस गतिविधि में भाग लिया। दूसरे चरण में, हर वर्ग से चार प्रतिभागियों ने अपनी प्रस्तुति दी। सभी विद्यार्थी कविता पाठ के लिए अत्यंत उत्साहित और तैयार दिखाई दिए। उन्होंने अपनी कविताओं को सुर और लय के साथ प्रस्तुत किया, जो दर्शकों को मंत्रमुग्ध कर गया। हर प्रतिभागी ने अपनी अद्भुत प्रस्तुति से सभी को प्रभावित किया। वीर रस और प्रकृति जैसे दिलचस्प विषयों पर रचित कविताओं ने सभी का दिल जीत लिया। अंत में, कठोर प्रतिस्पर्धा के बाद विजेताओं के नाम की घोषणा की गई, और सभी विद्यार्थियों को उनके प्रयासों के लिए सराहा गया।



गतिविधि: वचन मछली

इस गतिविधि में छात्रों ने ओरिगामी तकनीक का उपयोग करके कागज़ से मछलियाँ बनाईं। इसके बाद, प्रत्येक छात्र ने मछली पर कुछ शब्द लिखे और फिर उनके वचन बदले। छात्रों ने इस प्रक्रिया को एक खेल के रूप में अपनाया, जिससे उनकी रुचि बढ़ी और वे पूरे उत्साह से इसमें भाग लेने लगे।

छात्रों ने सुंदर मछलियाँ बनाईं, जिससे उनकी कला और हस्तकला कौशल में सुधार हुआ। इस गतिविधि के दौरान, छात्रों ने एकवचन और बहुवचन शब्दों के बीच अंतर को पहचाना और उन्हें सही ढंग से बदलने में रुचि दिखाई।

अपनी बनाई मछली और उस पर लिखे शब्दों को कक्षा में प्रस्तुत करने से छात्रों का आत्मविश्वास भी बढ़ा।



MATH

ACTIVITY: UP AND DOWN

To help students understand the concept of ordering objects by size, an engaging hands-on activity was organized. Students were provided with A4 sheets, colorful quilling strips of various sizes, and glue sticks.

They began by dividing the sheet into two sections and writing the heading 'Ascending/Descending Order' on each. In the Ascending Order section, they arranged seven strips from small to big and pasted them accordingly. Then, in the Descending Order section, they arranged seven strips from big to small and glued them in place.

This creative activity not only allowed students to visualize the process of ordering objects by size but also enhanced their fine motor skills and attention to detail.

ACTIVITY: MEASUREMENT IS FUN

During Week 3, students participated in fun and interactive measurement activities. They measured fruits using their handspan and fingers, and also measured water with a cup and tablespoon. Through these hands-on experiences, they learned about different concepts of measurement, including length, weight, and volume.



EVS

ACTIVITY- COLLAGE MAKING

Students brought colored pictures of various vehicles and mixed them up. One by one, they picked up each picture and identified whether the vehicle belonged to land transport, air transport, or water transport. Using glue, they then pasted the pictures into the appropriate categories, creating a transport collage.



This activity helped students apply their understanding of different modes of transport and understand the reasoning behind their categorization.

ACTIVITY: MAKE A POSTER ON SAVE WATER

To raise awareness about the importance of water and its integral role in everyday life, students were informed about the significance of water conservation. Following this, they were introduced to a poster-making activity aimed at spreading this message.

Each student was given an A4-sized sheet and shared a few creative ideas on how to design impactful posters. With great enthusiasm, the students beautifully drew and colored their posters on the theme of 'Save Water,' showcasing their creativity while promoting the vital message of water conservation.



COMPUTER

ACTIVITY- KNOW YOURSELF-IN WORDPAD

Students were asked to type a few lines about themselves in WordPad. During the activity, they were introduced to the different keys on the keyboard, and the various features of WordPad were explained to them. The goal of the activity was to familiarize students with the keyboard keys and the basic functions of WordPad. Students used their creative writing and thinking skills to complete the task, making it both an educational and imaginative experience.



GRADE II

ENGLISH

ACTIVITY- CONJUNCTIONS TRAIL

The “Conjunctions Trail” activity aimed to enhance students' understanding of conjunctions through an engaging, hands-on approach. Each student picked two flashcards from a magic box, each containing a picture. Using the prompts, students created meaningful sentences by incorporating conjunctions such as and, but, because, and or. The activity fostered creativity, critical thinking, and collaborative learning. Students



actively participated, demonstrating improved sentence construction skills while enjoying the interactive and fun format.

ACTIVITY- FRIENDSHIP BAND

An engaging English Experiential Learning Activity was conducted for Grade II students on 18 February 2025, centered around the theme of friendship. As part of the activity, students crafted beautiful friendship bands using paper strips, which they decorated with vibrant colors and stones. The teacher guided the students in understanding the importance of friendship, emphasizing core values such as kindness, trust, and support. Once the bands were completed, students joyfully exchanged them with their friends, expressing their love and appreciation for one another. The activity not only enhanced their creativity and fine motor skills but also reinforced the significance of meaningful friendships. It was a fun-filled and enriching experience for all.



HINDI

विषय – कविता वाचन प्रतियोगिता

कविता वाचन प्रतियोगिता के अंत में बच्चों ने जो कुछ सीखा, वह अत्यंत महत्वपूर्ण था। इस प्रतियोगिता के दौरान बच्चों ने न केवल कविता पढ़ने की कला में महारत हासिल की, बल्कि कई अन्य महत्वपूर्ण कौशल भी सीखे, जैसे आत्मविश्वास, भावनाओं का अभिव्यक्तिकरण, संचार कौशल, समूह सहयोग और स्वस्थ प्रतिस्पर्धा। कुल मिलाकर, कविता वाचन प्रतियोगिता ने बच्चों को कविता के माध्यम से रचनात्मकता, अभिव्यक्ति और संवाद कला में निपुण किया, साथ ही उनके मानसिक विकास और सामाजिक कौशल को भी सशक्त बनाया। वे अब उचित लय और स्वर के साथ कविता प्रस्तुत करने में सक्षम हैं, और उनकी कल्पना शक्ति में भी वृद्धि हुई है।



गतिविधि - पर्यायवाची ज्ञान

पर्यायवाची शब्दों को सीखने से बच्चों की भाषा और लेखन में विविधता आई। इसके साथ ही, लेखन में समानार्थी / पर्यायवाची शब्दों का प्रयोग करके वे अपने पाठ को और भी रोचक बना पाए। इस अभ्यास ने उन्हें पाठ को बेहतर ढंग से संरचित करने और अपने लेखन को आकर्षक बनाने में मदद की।



MATHS

ACTIVITY- LET'S GO SHOPPING

The students of Class 2 participated in an exciting Shopping Activity where they learned about money management and purchasing through an interactive PowerPoint presentation (PPT) and the use of fake currency notes. This activity aimed to develop their basic mathematical skills, decision-making abilities, and understanding of transactions in a fun and engaging way.



The students were highly enthusiastic and actively participated, enjoying the process of making decisions about their purchases and interacting with their classmates in a practical, enjoyable setting. The role-play as buyers and sellers made the learning experience even more interactive and fun. The Class 2 shopping activity was a highly successful learning experience. It not only strengthened students' mathematical and problem-solving skills but also introduced them to real-life financial concepts in an engaging manner. The enthusiasm and curiosity displayed by the students demonstrated that hands-on activities like these are a wonderful way to enhance learning.

ACTIVITY- UNDERSTANDING THE CALENDAR

The teacher introduced the concept of the calendar, explaining its key components, including the days of the week, months, and years. The concepts of leap years, weekdays, and weekends were also covered. The activity 'Understanding the Calendar' was both engaging and informative, providing students with valuable life skills while making learning enjoyable and interactive. Regular

practice with calendars will further strengthen their understanding of dates and time management.



EVS

ACTIVITY- COLLAGE ON SEASONS OF INDIA

Collage on Seasons of India - India experiences a diverse range of seasons due to its vast geographical expanse, and these seasons significantly impact agriculture, culture, and daily life. To make the topic more engaging, a collage activity titled "Creative Collage: Seasons of India" was conducted in class. Students showcased their creativity by making beautiful collages representing the season



assigned to them. This activity helped them understand and differentiate between the various seasons in India while allowing them to express their knowledge artistically.

ACTIVITY: DAY AND NIGHT SIMULATION (HOW DAY AND NIGHT OCCURS)

Using a globe and a light source to represent the Sun, the teacher demonstrated how the Earth rotates on its axis, causing different parts of the planet to experience daylight while others experience nighttime. This hands-on demonstration allowed students to observe the globe's rotation as the light moved across it, helping them understand how the cycle of day and night are formed.



GRADE III **ENGLISH**

ACTIVITY-POEM RECITATION

To spark creativity and enhance speaking skills, students participated in an engaging poem recitation activity. The Grade III students were tasked with reciting one of two poems - "The Naughty Boy" or "The Little Plant" - to develop their memorization skills and self-expression. Throughout the activity, students demonstrated exceptional enthusiasm and dedication, immersing themselves fully in the creative process. This exercise encouraged students to explore the connections between words, ideas, and their imaginations, while also offering a valuable opportunity to improve their poetry recitation skills. By expressing their emotions with confidence and conviction, students were able to gain greater self-assurance in public speaking.



BEAT THE CLOCK - HOMOPHONES

To ignite creativity, strengthen problem-solving and decision-making skills, and enhance effective communication, students participated in an engaging "Beat the Clock" activity on 19th February 2025. The students displayed remarkable enthusiasm and dedication, fully immersing themselves in the creative process.

कैलेंडर बनाया | अध्यापिका द्वारा विद्यार्थियों को लीप वर्ष की जानकारी भी दी गई | इस गतिविधि के द्वारा विद्यार्थी अंग्रेज़ी अंकों को हिंदी अंकों में लिखने में सक्षम हुए | यह गतिविधि विद्यार्थियों के लिए



ज्ञानवर्धक रही तथा उनके सृजनात्मक, मौखिक, लिखित व कलात्मक कौशल का विकास हुआ |

गतिविधि - 'स्वयं करके देखिए'

अनुभव आधारित गतिविधियों के माध्यम से विद्यार्थियों में सीखने तथा याद करने की प्रवृत्ति को बढ़ावा दिया जाता है | इनके द्वारा विद्यार्थियों को स्वयं ज्ञान अर्जित करने तथा तर्क-वितर्क करके समस्या के समाधान को ढूँढने के लिए प्रोत्साहन मिलता है | इन गतिविधियों में विद्यार्थियों की भागीदारी उनके आनंद और सक्रियता को बढ़ावा देती है | गतिविधियों के द्वारा विद्यार्थी रुचिपूर्वक व मनोयोग से सक्रिय रहकर कार्य करते हुए सीखते हैं और उनका ज्ञान स्थाई हो जाता है | इन्हीं बिंदुओं को ध्यान में रखते हुए फरवरी के महीने में कक्षा तीन के विद्यार्थियों को 'चित्र वर्णन' से संबंधित अनुभव आधारित गतिविधि 'स्वयं करके देखिए' करवाई गई | विद्यार्थियों ने इस गतिविधि में उत्साहपूर्वक भाग लिया | उन्होंने ए-4 शीट पर अपनी-अपनी पसंद का चित्र बनाकर अपने रेखांकन व कलात्मक कौशल का प्रदर्शन किया, तत्पश्चात उन्होंने चित्र में रंग भरकर उसे आकर्षक बनाया तथा उसका अपने शब्दों में पाँच-छह वाक्यों में वर्णन किया |

यह गतिविधि विद्यार्थियों के लिए ज्ञानवर्धक रही तथा उनमें चित्रकला के प्रति रुचि पैदा हुई साथ ही उनकी कल्पनाशक्ति, सृजनात्मकता, मौखिक व लिखित अभिव्यक्ति का विकास हुआ |



MATH

ACTIVITY: WHAT DOES THE CLOCK SAY?

This activity was designed to help students understand how to read and express time using both digital and word formats, with a particular focus on the concepts of "past" and "to" when telling time. Each student selected one card from the hour deck and one from the minute deck. Based on the numbers drawn, they adjusted the hour and minute hands on the model clock accordingly. Students



then read the time displayed on their clock in digital format (e.g., "4:30") and expressed it in words using "past" or "to" (e.g., "Half past 4" or "30 minutes past 4"). Classmates then confirmed or corrected the time if needed. The hands-on manipulation of the clock reinforced their understanding of time, while peer discussions and corrections fostered active learning and engagement. The activity effectively enhanced students' ability to read, interpret, and express time in both digital and word formats.

ACTIVITY: SYMMETRICAL ALIEN

The purpose of this activity was to help students grasp the concept of symmetry through an engaging hands-on exercise involving paper folding, cutting, and designing an alien figure. Each student took an A4 sheet, folded it in half along the vertical axis, and drew half of an alien's head, hand, and leg on the folded side using curved lines. They carefully cut along the drawn lines, ensuring the folded edges remained intact. When



students unfolded the paper, they were delighted to see a symmetrical alien figure. They then added facial features such as eyes, nose, and teeth to complete their 'alien'. Finally, students colored their creations, making each alien unique while maintaining

symmetry. Through this activity, students quickly understood how folding the paper ensured symmetry. It was a fun and effective way to introduce symmetry in a creative and artistic way, while reinforcing spatial awareness, fine motor skills, and the opportunity for imaginative expression.

EVS

TOPIC:WAYS TO CONSERVE WATER

Water is life!

Interactive learning activities are essential to children's education as they lead to more meaningful and engaging learning experiences. The "Ways to Conserve Water" activity allowed Class 3 students to participate in play-based learning, which not only enhanced their creativity but also boosted their confidence. Through this activity, students became more aware of various methods of water conservation.

Students created beautiful wall hangings representing different ways to conserve water. They used long rectangular strips of light blue



paper, small cutouts of water droplets and clouds, pencil colors, black sketch pens, and other materials to bring their ideas to life.

Children thoroughly enjoyed the activity and participated with great enthusiasm. This fun, interactive, and creative exercise helped students understand the importance of water in human life and taught them how to use it wisely in an engaging and enjoyable way..



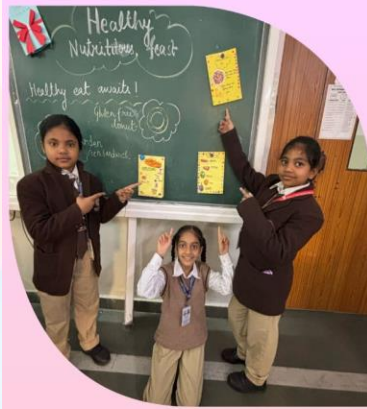
TOPIC: NUTRITIOUS HEALTH FEAST

"To eat is a necessity, but to eat intelligently is an art."

Interactive learning is essential to children's education as it leads to more meaningful and engaging experiences. The "Nutritious Health Feast" activity helped Class 3 students engage in both creative and play-based learning, enhancing their imagination and boosting their confidence. Through this activity, students gained awareness of various types of nutrients and their functions in maintaining a healthy body.

In the activity, students were asked to create a birthday invitation card along with a healthy food menu, representing different nutrients. They gave their dishes eye-catching names like Paneer Canopy, Garden Glow Salad, Citrus Burst Smoothie, and more.

Children thoroughly enjoyed the activity and participated with great enthusiasm. This interactive and creative experience helped students understand the importance of each nutrient in maintaining a healthy body while fostering a fun, engaging learning environment.



"Take care of your body. It's the only place you have to live."



ACTIVITY- TRAVEL BROCHURE

“Travel is the bridge that connects our dreams to reality.”

Interactive learning is a key element in children's education, as it leads to more engaging and effective learning experiences. The "Making of a Travel Brochure" activity helped Class 3 students engage in creative, play-based learning, enhancing their imagination and boosting their confidence. Through this activity, students learned about different modes of transportation.

In the activity, students were asked to create a travel brochure representing their favorite destination, showcasing the fun activities they enjoyed at their chosen place.

Children participated with great enthusiasm and energy, thoroughly enjoying the activity. This engaging and interactive experience helped students understand that traveling can make us happier, improve our communication skills, and enhance our creativity.

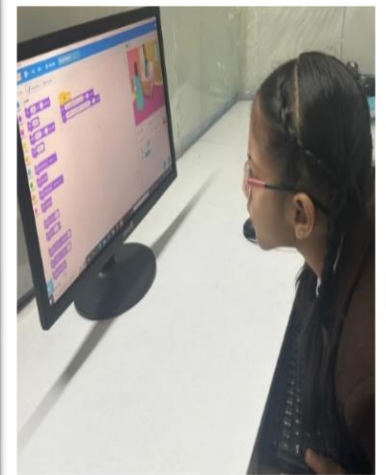




COMPUTER

ACTIVITY-CELEBRATE WITH PAINT- PAINT 3D

Students were asked to depict their favorite festival (either national or religious) using the Paint 3D application. They utilized stickers, effects, 3D shapes, and objects from the 3D library to enhance their creations. Students were encouraged to use 3D shapes and pre-made objects to beautify their pictures and create impressive, immersive visuals. The aim of the activity was to



familiarize students with the advanced features of Paint 3D, allowing them to create realistic and captivating visual effects. Students applied their creative thinking skills to draw and design in the application, and they thoroughly enjoyed the process.

CLASS-IV

MATHS FEBRUARY

MEASUREMENT(FROG JUMP)

The Frog Jump activity provided students with a hands-on opportunity to grasp measurement concepts. Through this engaging and interactive lesson, they practiced taking precise measurements, converting units, and comparing data. Students were actively involved and enjoyed the activity, demonstrating enthusiasm

throughout. With guidance, they successfully measured distances, though a few initially struggled with using the measuring tape correctly. However, their skills improved with practice. The activity also fostered peer collaboration and teamwork.



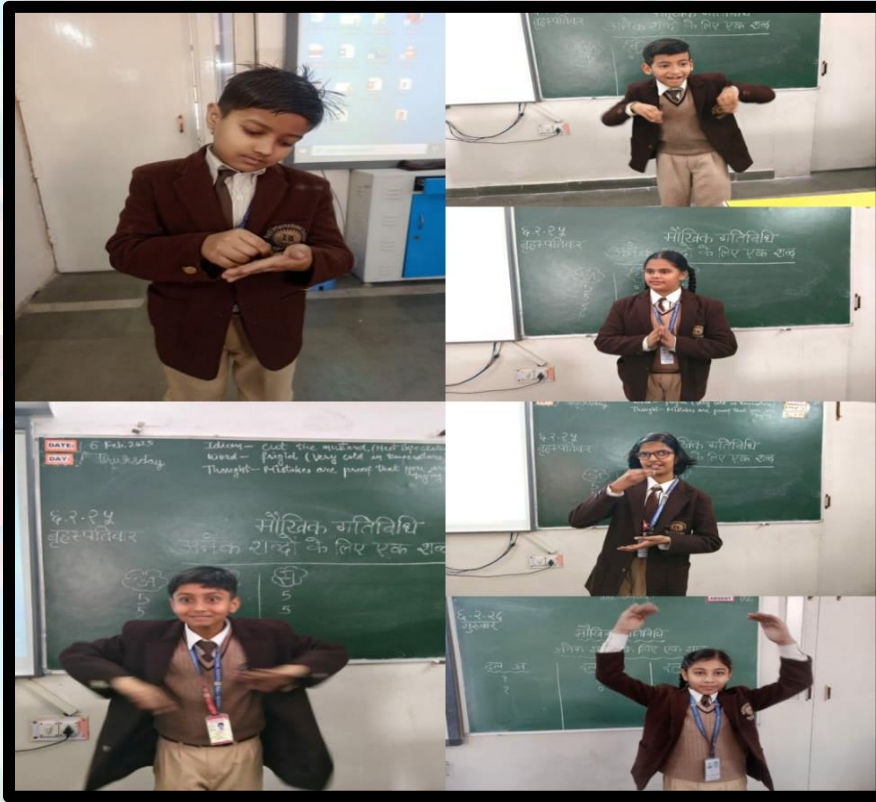
CLASS-V

हिंदी

जनवरी

अनेक शब्दों के लिए एक शब्द (मौखिक गतिविधि)

अनुभव आधारित गतिविधि विद्यार्थियों को नए अनुभवों को तलाश करने, सीखने में रुचि पैदा करने तथा शब्दावली का विकास करने में सहायक होती हैं। गतिविधियाँ सीखने की प्रक्रिया का एक प्रभावशाली माध्यम हैं। ये विद्यार्थियों के तार्किक चिंतन, आपसी विचार विमर्श, स्वयं कार्य करने की आदत आदि को उत्प्रेरित कर उन परिस्थितियों का सृजन करती हैं, जहाँ विद्यार्थी अपने ज्ञान निर्माण की प्रक्रिया में सहभागी होता है। सीखने की प्रक्रिया के दौरान विद्यार्थियों की रुचियों, क्षमताओं व आवश्यकताओं की भी पूर्ति होती है। इन्हीं बिंदुओं को ध्यान में रखते हुए कक्षा पाँच के विद्यार्थियों ने टोकरी में रखी कुछ पर्चियों में से एक पर्ची बारी-बारी से आकर उठाई। उन पर्चियों में से कुछ पर्चियों पर 'अनेक



शब्द' लिखे थे व कुछ पर 'एक शब्द'। विद्यार्थियों द्वारा एक पर्ची उठाई गई व जो भी लिखा हुआ था उसका उसे मन में पढ़कर विद्यार्थियों ने मूक अभिनय किया। जिस समूह में से वो था उसी समूह ने उसका उत्तर दिया। सभी वर्गों के विद्यार्थियों को अनेक शब्दों के लिए एक शब्द (मौखिक गतिविधि) करने में सक्षम हुए। यह गतिविधि विद्यार्थियों के

लिए ज्ञानवर्धक रही तथा उनके सृजनात्मक, मौखिक, लिखित व कलात्मक कौशल का विकास हुआ।

MATHEMATICS

JANUARY

AREA AND PERIMETER

DRAW A PERIMETER PERSON ACTIVITY

"The 'Draw a Perimeter Person' activity was an excellent way to introduce students to the concept of perimeter. The goal was to help students understand perimeter through a hands-on approach while also encouraging creativity and the practical application of math concepts. The teacher began by explaining the concept of perimeter, how to calculate it, and its real-life applications. Students were then instructed to draw a simple figure of a person using basic geometric shapes such as rectangles, squares, and triangles. After completing their drawings, they measured and recorded the perimeter of each shape used. Next, they calculated the total perimeter of their 'Perimeter Person.' To finish, students added color and decorations, making their drawings visually appealing."



EVS-I
FEBRUARY

DEMONSTRATION OF SIMPLE MACHINES

"In our recent *Experiential Learning* activity on *Simple Machines*, students actively participated in a hands-on project where they created various types of simple machines using materials found at home. They designed and built models of pulleys, levers, inclined planes, and screws,

applying their theoretical knowledge in a practical setting. Each student selected a type of simple machine to construct and demonstrated its functionality. They explained their models, highlighted their real-world applications, and discussed how these machines help reduce effort in daily tasks. Through this activity, students explored concepts such as mechanical advantage, force, and motion in a tangible and interactive way. This experiential approach allowed students to gain a deeper

understanding of simple machines. By engaging in creative model-making and applying real-life scenarios, they reinforced their classroom learning while also discovering the importance of simple machines in everyday life. The activity was both educational and enjoyable, sparking curiosity and fostering innovation in science."



EVS-II
JANUARY
UN AGENCIES

"The goal of this experiential learning activity was to deepen students' understanding of the functioning of a United Nations specialized agency by preparing a detailed presentation. Students researched one of the agencies, created its logo, and highlighted key information such as its headquarters, main functions, achievements, and current activities. This task helped students improve their research skills, presentation abilities, and creativity. It also enhanced their public speaking skills, enabling them to present information clearly and engagingly. Through this activity, students not only learned about the importance of global cooperation but also developed valuable skills for future academic and professional pursuits. Additionally, it reinforced the significance of organizations dedicated to preserving culture, promoting peace, and fostering international development."

